

OZ BIRI Exhibition & Spatial Designer | Industrial Designer | Maker

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Education

2020-2022

Professional curator certificate, International Design Curation Program, Shenkar College
The program trains future curators, researchers, and content entrepreneurs in design

2014-2018

B.Des. Industrial Design, Bezalel Academy of Art and Design, Jerusalem
Awarded for a project on social engagement, named after Paul and Diane Schatz

2017

Exchange Student, Product Design, Universität der Künste Berlin

Professional Experience

2021-Present

Freelance Exhibition Designer

“My First Museum”

Ha’adam Vehachai Museum. 2024

Exhibition design, curatorial concept development, interactive element design, and production and installation management

“Umbilicus - Contemporary Israeli Art in the Kishle”

Tower of David Jerusalem Museum. 2024

Exhibition design and technical solutions for a complex and sensitive archaeological site

“Through Their Eyes – The Story of Kfar Aza”

Kibbutz Shefayim. 2024

Curatorial content understanding and design solutions

Collection Galleries - Bronfman Archaeology Wing

The Israel Museum, Jerusalem. 2024

Design of display methods with high conservation standards

“The Infinite Body”

Ramat Gan Museum of Israeli Art. 2023

Design of exhibition space for engaging visitor experience

“Family with a Tail”

Ha’adam Vehachai Museum. 2022

Design, production, and installation of modular exhibition space and display systems

Graduates Exhibition - VC Department

Bezalel Academy of Art and Design, Jerusalem 2021

Design, fabrication, and installation of display elements for diverse graduation works

2022-2025

Exhibition Designer, Design Museum, Holon

Led the design and curation of exhibitions, collaborating with curators, designers, and artists to craft visually compelling experiences

Translating curatorial concepts into spatial designs, ensuring the alignment of aesthetic vision with the museum's goals

Managing exhibition production, including graphics, installations, and multimedia, while leading teams to meet quality standards and timelines.

Coordinating with internal teams (lighting, graphics, multimedia) and external contractors to ensure the seamless execution of exhibition installations

Overseeing the setup and de-installation of exhibitions, including budget management, scheduling, and resource allocation

Creating digital models, sketches, and technical drawings to communicate design ideas effectively, using software such as Rhino and AutoCAD

Ensuring museum's standards of quality, safety, and accessibility

2018-2021

Exhibition Designer, The Israel Museum, Jerusalem

Research and analyze exhibitions, curatorial portfolios, and artworks to design meaningful and engaging visitor experiences

Collaborate with curators to create alternative spatial designs for exhibitions, ensuring alignment with the exhibition's concept and theme

Present design concepts and alternatives to museum officials, including CEOs, curators, lighting and multimedia designers, security, and safety teams

Produce detailed drawings in Rhino and AutoCAD, and prepare specifications for contractors, graphic designers, and other professionals

Manage production teams within the exhibition gallery, ensuring that schedules and quality standards are met

2018

Product Designer, Archigraphia Studio

Designed and planned specifications for large-scale signage projects in commercial and residential sectors

Managed projects, ensuring they met deadlines and specifications, while coordinating with developers, architects, and contractors

Used SolidWorks for object design and simulations, and ensured compliance with safety and accessibility standards

Additional Skills

3D Modeling & CAD Software: Rhino, SolidWorks, AutoCAD, V-Ray, KeyShot
Graphic Design Software: Adobe Illustrator, Photoshop, InDesign, Premiere

Languages

Hebrew: Native
English: Fluent (High Level)

Selected Group Exhibitions Participated In

2020: "The Biennale of Crafts and Design"
Eretz Israel Museum, Tel Aviv.
Curators - Henrietta Eliezer Bruno, Yuval Saar, Nir Harmat, Merav Rahat, Liora Rosin

2020: "State of Extremes"
Design Museum Holon. Curators - Aric Chen, Maya Dvash, Azinta Planteng

2019: "No Game For Children"
Artspace Tel Aviv. Curator - Merav Rahat

2019: "Becoming"
Apter-Barrer Art Center, Ma'alot Tarshiha. Curator - Rami Tareef